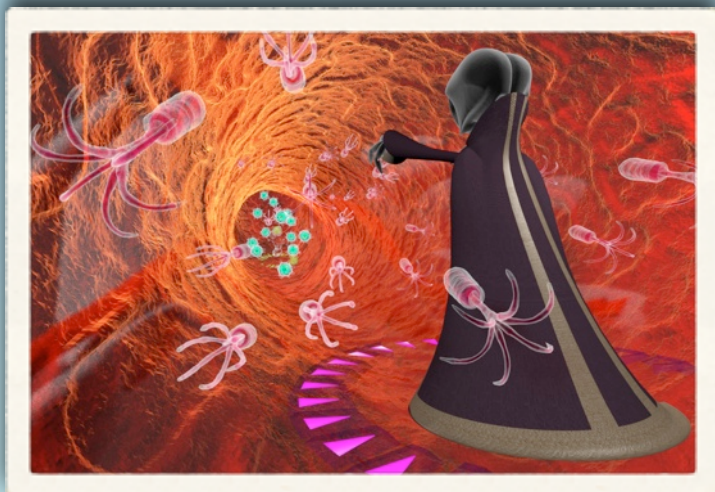
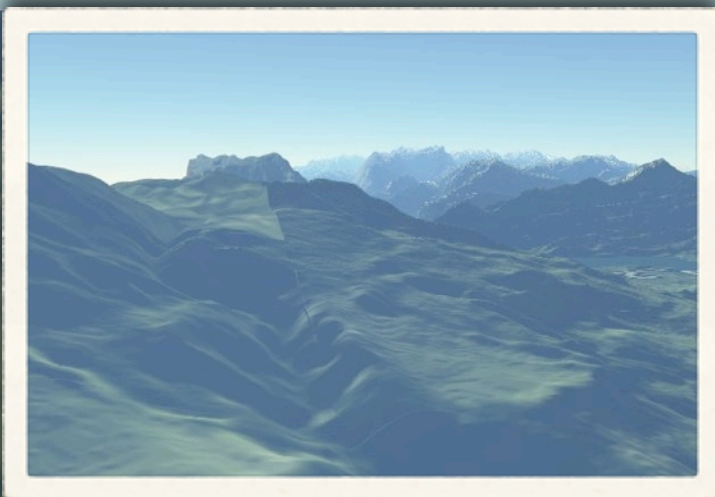




**The Monkey Space:**  
Game design, special effects and voice acting



**War Within:**  
Game design concept



**RealitySky:**  
Atmospheric lighting and terrain shading

Dreamer.  
Engineer.  
ARTIST.

## GAME DEVELOPER.

John McLaughlin, a student Game Developer and Computervisualist, is the only hope for Gamingkind!

Emotionless Sequels threaten to kill all Innovation and Creativity! It's his Goal to save the gaming world with fresh Ideas, the magic of graphics programming and the power of Game Design.

Will you become his friend and ally, ready to fight for true gaming greatness?



*Graphics Programming Intern*  
2009 - 2010

- Join Reality Twist on your quest for better, fresher and more innovative games
- Develop *RealitySky*, a new realistic atmosphere and sky real-time rendering system, complete with terrain shading and atmospheric effects like hazing.
- Successfully adapt and apply your learnt skills, further improving them to new heights.



*Tutor*  
2008 - 2010

- Ally with the wise professors of the Institute for Simulation and Graphics
- Train new recruits at their side to wield the powerful magic of game development



*President*  
2007 - 2009

- Take over and reform the local student IGDA club!
- organize and lead three new official university courses
- Rally 30 new members in your first six months
- Discover your talent for *organization, leadership, project management* and *game design*

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